



BERKELEY CASTLE - IN HOUSE WORKSHOPS

KS1 & 2

CREATE YOUR OWN STAINED-GLASS WINDOW

After the Guided Tour of the Castle, we hope and think that the children will have been inspired by the beautiful stained-glass windows in our Great Hall. These are a very important part of Berkeley Castle and if looked at in detail, they tell many stories of the Castle's rich and important History.

The children will create a picture of their own stained-glass window, using their imagination and also what they have learnt about the Castle on the Guided Tour. They will be encouraged to think of a design that we would be proud to add to our beautiful windows.

Resources: We will provide everything you need to carry out this workshop in our Education Room.

Teacher/Assistant support and input is requested with this activity.

We recommend this for groups of up to 30 children – Up to 3 sessions can be booked per visit

Session duration: 30 minutes

Cost: £2 per child

KS1 & 2

MINI BEASTS

Learn all about the many Invertebrates that live in our Kitchen Garden, located in the Walled Garden area of the Castle. Collect clipboards, paper and giant magnifying glass from the Education Room and you're ready to start exploring in the undergrowth.

This teacher led workshop helps children to understand why minibeasts are so important to us, where and how they live, their micro-habitats and what they eat.

Resources: Clipboard, Magnifying Glass, Paper, provided by us. **We can send you worksheets to carry out this workshop.**

We recommend this for groups of 30 children - Up to two sessions can be booked per visit.

Session duration: 30 minutes

KS2 & 3

HERALDRY

Design your own Coat of Arms. Knights had their own family Coat of Arms displayed on their Shields, and it could also be shown on flags. This image was unique to a Knight as it represented who they were and it made them recognisable in battle, when their face would have been hidden and protected behind a helmet.

Divide your shield into four sections and think about four things which represent you as an individual, perhaps your family, your school or maybe the area you live in.

Resources: We will provide everything you need to carry out this workshop in our Education Room.

Teacher/Assistant support and input is requested with this activity.

We recommend this for groups of up to 30 children – Up to 3 sessions can be booked per visit

Session duration: 30 minutes

Cost: £2 per child

HISTORICAL, HYSTERICAL CRITTERS

Tudor Character Workshops with Animals

30 mins

**** A minimum of 2 x 30 min sessions required for booking to go ahead ****

Engaging character (in costume) sessions incorporating both History & Science learning outcomes in the National Curriculum.

Our fun, engaging sessions involve our character telling a tale from life in Tudor times providing key facts relevant to the Key Stage. During the 30 min workshop 3 x animals are seen that are linked in an interesting way to Tudor times making the workshop come even more to life.

1) Tudor Peasant (in costume)

Our Tudor peasant is a fun character who works in the kitchen at the castle and turns the spit in front of the fireplace. Tales are told of what life is like in Tudor times; rubbish and sewage in the streets, the diseases, treatment for diseases, school comes at a cost, children work and drink ale, Tudor punishments. Curriculum links on following pages.



Animal	Link with History
Rat	Rats were everywhere and assisted in spreading disease
Spider/Frog (in box) interchangeable	A tudor wise woman cure for asthma - swallow a frog and a spider!
Giant Snail	Sea snails were used to create the Royal Colour Purple

2) Queen Elizabeth I (In costume)

Our Queen of the Golden Age tells of the dates of her reign, her portraits and vanity, her father and mother, her achievement of winning the Spanish Armada, how she caught Smallpox and survived, why she paints her face, why she has black teeth, and her visit to Berkeley Castle in 1574.

Curriculum links on the following page.



Animal	Link with History
Rat	Rats were everywhere and assisted in spreading disease
Snake	As Royalty, holding a serpent gave the impression you were wise
Giant Snail	Sea snails were used to create the Royal Colour Purple

Curriculum Links

Tudor peasant session

History National Curriculum Links

Relevant Aims:

- Gain and deploy a historically grounded understanding of abstract terms such as 'peasantry'

History Learning Outcomes: KS1

Pupils should be taught about:

- Significant historical events, people and places in their own locality

History Learning Outcomes: KS2

Pupils should be taught about:

- a study of an aspect of history or a site dating from a period beyond 1066 that is significant in the locality.

Science National Curriculum Links

Science Learning Outcomes: KS1

Pupils should be able to:

- Identify and name a variety of common animals that are carnivores, omnivores and herbivores - Spider (Carnivore), Rat (Omnivore) & Snail (Herbivore)
- Describe how animals obtain their food from plants and other animals; using the idea of a simple food chain - Leaves > Snail > Spider/Frog > Rat
- Notice that animals, including humans, have offspring which grow into adults - Rat pups are discussed.

Science Learning Outcomes: KS2

- Describe the differences in the life cycles of a mammal, an amphibian, an insect - Rat/spider and snail life cycle discussed.

Queen Elizabeth I

History National Curriculum Links

History Learning Outcomes: KS1

Pupils should be taught about:

- The lives of significant individuals in the past who have contributed to National and International achievements such as Queen Elizabeth I
- Significant historical events, people and places in their own locality

History Learning Outcomes: KS2

Pupils should be taught about:

- a study of an aspect of history or a site dating from a period beyond 1066 that is significant in the locality.

Science National Curriculum Links

Science Learning Outcomes: KS1

Pupils should be able to:

- Identify and name a variety of common animals that are carnivores, omnivores and herbivores - Snake (Carnivore), Rat (Omnivore) & Snail (Herbivore)
- Describe how animals obtain their food from plants and other animals; using the idea of a simple food chain - Leaves > Snail > Rat > Snake
- Notice that animals, including humans, have offspring which grow into adults - Rat pups are discussed.

Science Learning Outcomes: KS2

- Identify that humans and some other animals have skeletons and muscles for support, protection and movement - Snake skeleton and muscles discussed.

COST: 1 Hour (2 x 30 minute Workshop) **£120** (*maximum 60 children*)

2 Hours (4 x 30 minute Workshop) **£180** (*maximum 120 children*)

Monday and Wednesday, subject to availability